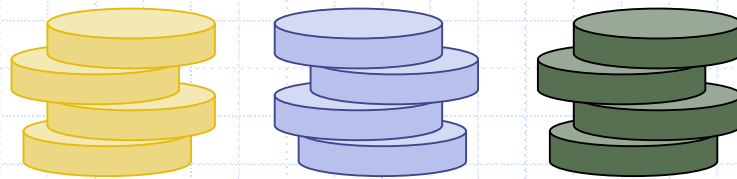
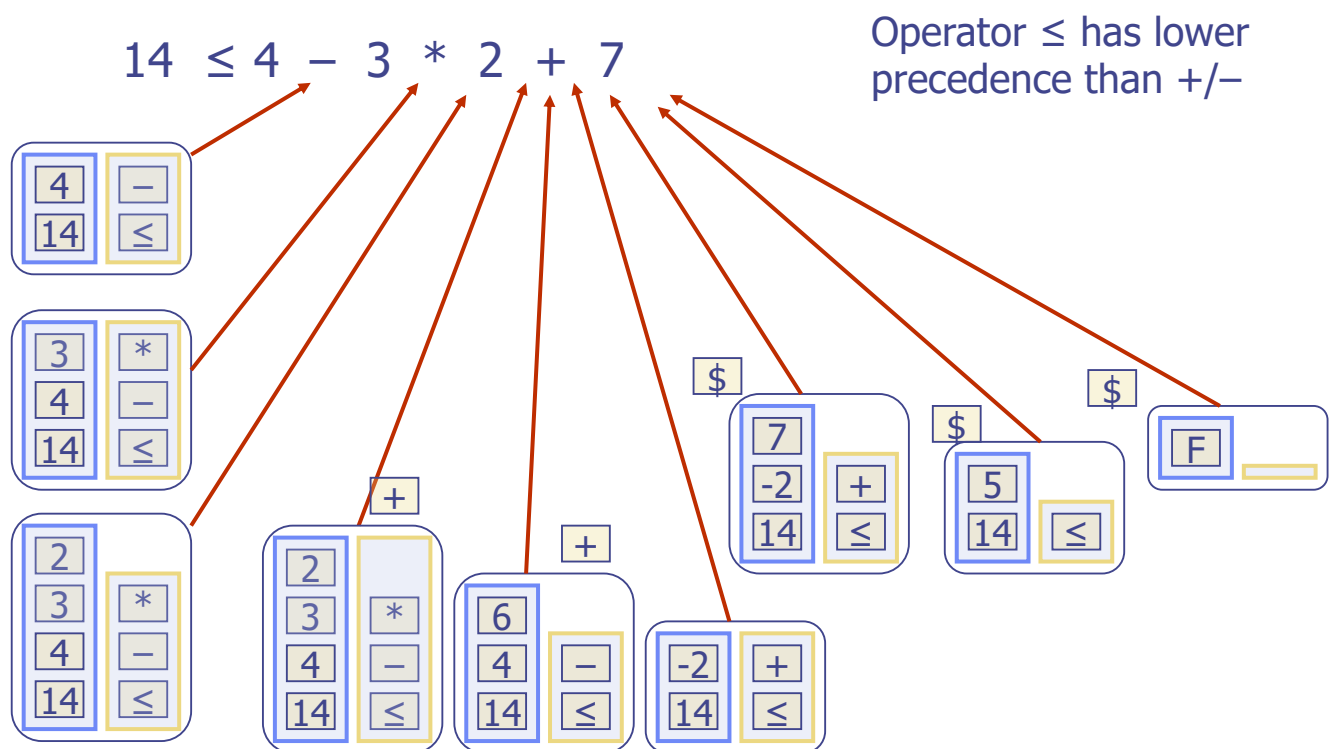


# Stacks



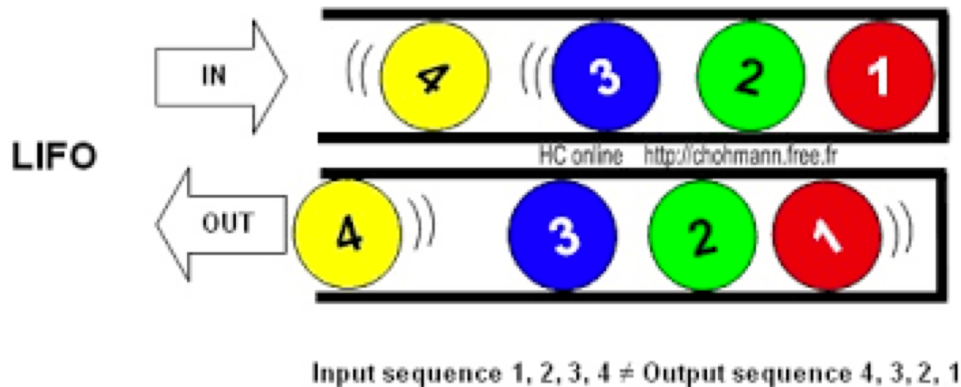
## Example: Algorithm on an Example Expression



# Overview and Reading

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- ◆ Reading: Chapter 5.1
- ◆ Last-In-First-Out Data Structure

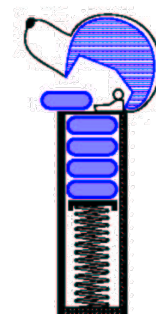


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## The Stack ADT

---

- ◆ The **Stack** ADT stores arbitrary objects
- ◆ Insertions and deletions follow the last-in first-out scheme
- ◆ Think of a spring-loaded plate dispenser
- ◆ Main stack operations:
  - **push**(object): inserts an element
  - object **pop**(): removes the last inserted element
- ◆ Auxiliary stack operations:
  - object **top**(): returns the last inserted element without removing it
  - integer **size**(): returns the number of elements stored
  - boolean **empty**(): indicates whether no elements are stored



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# Stack Interface in C++

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- ❑ C++ interface corresponding to our Stack ADT
- ❑ Uses an exception class `StackEmpty`
- ❑ Different from the built-in C++ STL class `stack`
- ❑ STL: Standard Template Library

```
template <typename E>
class Stack {
public:
    int size() const;
    bool empty() const;
    const E& top() const
        throw(StackEmpty);
    void push(const E& e);
    void pop() throw(StackEmpty);
}
```

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# Applications of Stacks

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- ❑ Direct applications
  - Page-visited history in a Web browser
  - Undo sequence in a text editor
  - Chain of method calls in the C++ run-time system
- ❑ Indirect applications
  - Auxiliary data structure for algorithms
  - Component of other data structures

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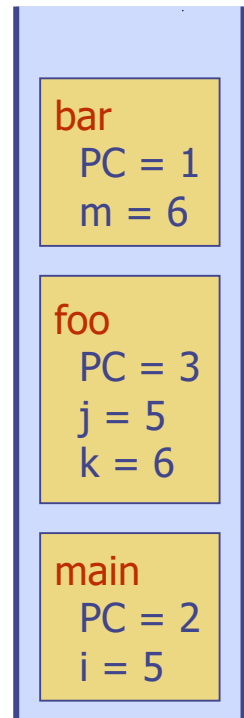
# Example: C++ Run-Time Stack

- ❑ The C++ run-time system keeps track of the chain of active functions with a stack
- ❑ When a function is called, the system pushes on the stack a frame containing
  - Local variables and return value
  - Program counter, keeping track of the statement being executed
- ❑ When the function ends, its frame is popped from the stack and control is passed to the function on top of the stack
- ❑ Allows for **recursion**
- ❑ **PC: Program Counter**

```
main() {  
    int i = 5;  
    foo(i);  
}
```

```
foo(int j) {  
    int k;  
    k = j+1;  
    bar(k);  
}
```

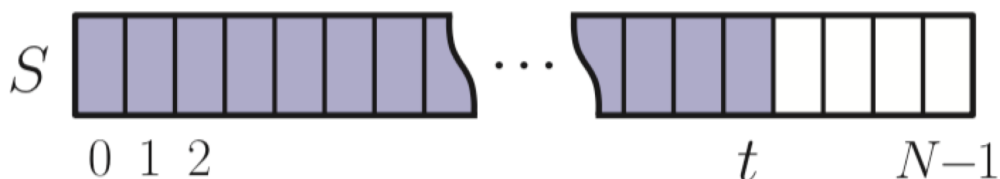
```
bar(int m) {  
    ...  
}
```



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# Example Implementation: Array-based Stack

- ◆ A simple way of implementing the Stack ADT uses an array
- ◆ We add elements from left to right
- ◆ A variable keeps track of the index of the top element



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# Example Implementation: Array-based Stack

---

- ◆ A simple way of implementing the Stack ADT
- ◆ Add elements from left to right
- ◆ A variable keeps track of the index of the top element
- ◆ The array storing the stack elements may become full
  - A push operation will then throw a `StackFull` exception
  - Limitation of the array-based implementation
  - Not intrinsic to the Stack ADT

**Algorithm** `size()`:

**return**  $t + 1$

**Algorithm** `empty()`:

**return**  $(t < 0)$

**Algorithm** `top()`:

**if** `empty()` **then**

    throw `StackEmpty` exception

**return**  $S[t]$

**Algorithm** `push( $e$ )`:

**if** `size() =  $N$`  **then**

    throw `StackFull` exception

$t \leftarrow t + 1$

$S[t] \leftarrow e$

**Algorithm** `pop()`:

**if** `empty()` **then**

    throw `StackEmpty` exception

$t \leftarrow t - 1$

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## Performance and Limitations

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### ◆ Performance

- Let  $n$  be the number of elements in the stack
- The space used is  $O(n)$
- Each operation runs in time  $O(1)$

### ◆ Limitations

- The maximum size of the stack must be defined a priori and cannot be changed
- Trying to push a new element into a full stack causes an implementation-specific exception

### ◆ Linked-list based Stack in the text (Chapter 5.1.5)

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# Array-based Stack in C++

```
template <typename E>
class ArrayStack {
private:
    E* S; // array holding the stack
    int cap; // capacity
    int t; // index of top element
public:
    // constructor given capacity
    ArrayStack(int c) :
        S(new E[c]), cap(c), t(-1) {}
};
```

```
void pop() {
    if (empty()) throw StackEmpty
        ("Pop from empty stack");
    t--;
}
void push(const E& e) {
    if (size() == cap) throw
        StackFull("Push to full stack");
    S[++ t] = e;
}
... (other methods of Stack interface)
```

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# Example use in C++

```
ArrayStack<int> A;
A.push(7);
A.push(13);
cout << A.top() << endl; A.pop();
A.push(9);
cout << A.top() << endl;
cout << A.top() << endl; A.pop();
ArrayStack<string> B(10);
B.push("Bob");
B.push("Alice");
cout << B.top() << endl; B.pop();
B.push("Eve");
```

```
// A = [], size = 0
// A = [7*], size = 1
// A = [7, 13*], size = 2
// A = [7*], outputs: 13
// A = [7, 9*], size = 2
// A = [7, 9*], outputs: 9
// A = [7*], outputs: 9
// B = [], size = 0
// B = [Bob*], size = 1
// B = [Bob, Alice*], size = 2
// B = [Bob*], outputs: Alice
// B = [Bob, Eve*], size = 2
```

\* indicates top

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# Stack in C++ STL

---

```
#include <stack>
using std::stack;           // make stack accessible
stack<int> myStack;        // a stack of integers
```

- `size()`: Return the number of elements in the stack.
- `empty()`: Return true if the stack is empty and false otherwise.
- `push(e)`: Push *e* onto the top of the stack.
- `pop()`: Pop the element at the top of the stack.
- `top()`: Return a reference to the element at the top of the stack.

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## Example: Parentheses Matching

---

□ Each “(”, “{”, or “[” must be paired with a matching “)”, “}”, or “]”

- correct: ( )(( )){([ ( ))}
- correct: ((( ))(( )){([ ( ))}
- incorrect: )( ( )){([ ( ))}
- incorrect: ({ [ ]})
- incorrect: (

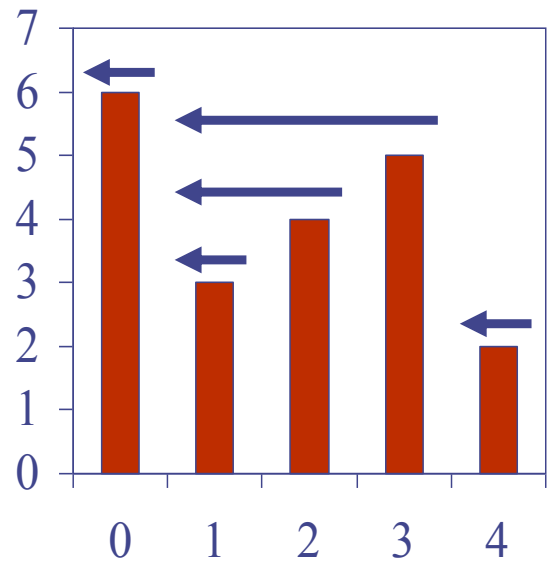
### ◆ Good Programmer

- Someone who thinks that stack is a good data structure for the above task

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# Example: Computing Spans

- Given an array  $X$ , the **span**  $S[i]$  of  $X[i]$  is the maximum number of consecutive elements  $X[j]$  immediately preceding  $X[i]$  and such that  $X[j] \leq X[i]$
- Spans have applications to financial analysis
  - E.g., stock at 52-week high



$X$	6	3	4	5	2
$S$	1	1	2	3	1

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## Algorithm: span1

	$i$				
$X$	6	3	4	5	2
$S$	1	1	2	3	1

- Loop over  $i = 0, 1, 2, 3, 4$
- For each  $i$ , compute  $S[i]$ . How?
  - From  $X[i]$  downward on, compute the number of elements which are consecutively smaller than  $X[i]$

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# Quadratic Algorithm

## Algorithm *spans1*( $X, n$ )

**Input** array  $X$  of  $n$  integers

**Output** array  $S$  of spans of  $X$

$S \leftarrow$  new array of  $n$  integers

**for**  $i \leftarrow 0$  **to**  $n - 1$  **do**

$s \leftarrow 1$

**while**  $s \leq i \wedge X[i - s] \leq X[i]$

$s \leftarrow s + 1$

$S[i] \leftarrow s$

**return**  $S$

#

$n$

$n$

$n$

$1 + 2 + \dots + (n - 1)$

$1 + 2 + \dots + (n - 1)$

$n$

1

◆ Algorithm *spans1* runs in  $O(n^2)$  time

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## Algorithm: span2

	top	top	top	top	top
	↓	↓	↓	↓	↓
	←	←	←	←	←
$X$	6	3	4	5	2
$S$	1	1	2	3	1

From index 3 to 1,  
From index 2 to 1,  
From index 1 to 1,  
I can see that  $X[4]$  is the  
"consecutive largest".  
So, please check  $X[0]$   
after it



Stack for "index"

## Algorithm *spans2*( $X, n$ )

$S \leftarrow$  new array of  $n$  integers

$A \leftarrow$  new empty stack

**for**  $i \leftarrow 0$  **to**  $n - 1$  **do**

**while**  $(\neg A.empty() \wedge$

$X[A.top()] \leq X[i])$  **do**

$A.pop()$

**if**  $A.empty()$  **then**

$S[i] \leftarrow i + 1$

**else**

$S[i] \leftarrow i - A.top()$

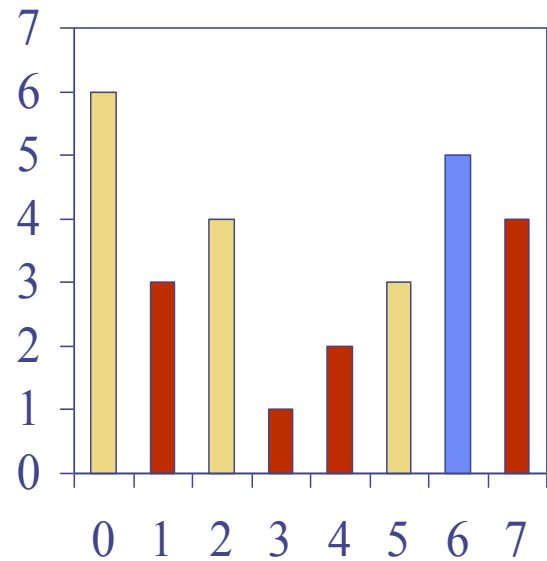
$A.push(i)$

**return**  $S$

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# Computing Spans with a Stack

- We keep in a stack the indices of the elements visible when “looking back”
- We scan the array from left to right
  - Let  $i$  be the current index
  - We pop indices from the stack until we find index  $j$  such that  $X[i] < X[j]$
  - We set  $S[i] \leftarrow i - j$
  - We push  $i$  onto the stack



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## Linear Algorithm

- ◆ Each index of the array
  - Is pushed into the stack exactly one
  - Is popped from the stack at most once
- ◆ The statements in the while-loop are executed at most  $n$  times
- ◆ Algorithm *spans2* runs in  $O(n)$  time

Algorithm <i>spans2</i> ( $X, n$ )	#
$S \leftarrow$ new array of $n$ integers	$n$
$A \leftarrow$ new empty stack	1
<b>for</b> $i \leftarrow 0$ <b>to</b> $n - 1$ <b>do</b>	$n$
<b>while</b> $(\neg A.empty() \wedge X[A.top()] \leq X[i])$ <b>do</b>	$n$
$A.pop()$	$n$
<b>if</b> $A.empty()$ <b>then</b>	$n$
$S[i] \leftarrow i + 1$	$n$
<b>else</b>	
$S[i] \leftarrow i - A.top()$	$n$
$A.push(i)$	$n$
<b>return</b> $S$	1

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Questions?